



Name: _____
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 Geometry, Period _____
 Due Date: Wed, May 13, 2015

HW154 Graphing Quadratics

**Geometry
Homework**

Graphing Quadratics (using calculators) for Projectile Motion

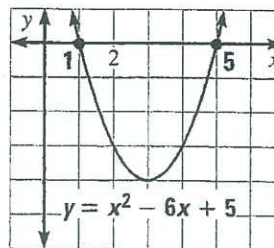
Quadratic equations can be solved in many ways, including by factoring & by graphing. For example:

Solve by Factoring

$$\begin{aligned} x^2 - 6x + 5 &= 0 \\ (x - 1)(x - 5) &= 0 \\ x &= 1 \text{ or } x = 5 \end{aligned}$$

Solve by Graphing

To solve $x^2 - 6x + 5 = 0$,
 graph $y = x^2 - 6x + 5$.
 From the graph you can
 see that the x -intercepts
 are 1 and 5.



To solve a quadratic equation by graphing, first write the equation in standard form, $ax^2 + bx + c = 0$. Then graph the related function $y = ax^2 + bx + c$. The x -intercepts of the graph are the solutions, or roots, of $ax^2 + bx + c = 0$.

1. Explain in your own words how the graph shows the same answer as the factors.

2. Check both answers by substituting each (one at a time) for x in the original equation:

I. check $0 = (1)^2 - 6(1) + 5$

II. $0 = (5)^2 - 6(5) + 5$

EXAMPLE 1 Solve a quadratic equation having two solutions

Solve $x^2 - 2x = 3$ by graphing.

Solution

STEP 1 Write the equation in standard form.

$$x^2 - 2x = 3 \quad \text{Write original equation.}$$

$$x^2 - 2x - 3 = 0 \quad \text{Subtract 3 from each side.}$$

STEP 2 Graph the function $y = x^2 - 2x - 3$.

The x -intercepts are -1 and 3 .

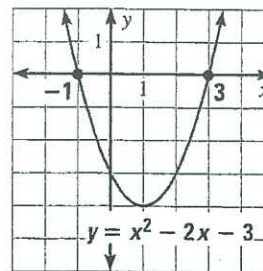
► The solutions of the equation $x^2 - 2x = 3$ are -1 and 3 .

CHECK You can check -1 and 3 in the original equation.

$$x^2 - 2x = 3 \quad x^2 - 2x = 3 \quad \text{Write original equation.}$$

$$(-1)^2 - 2(-1) \stackrel{?}{=} 3 \quad (3)^2 - 2(3) \stackrel{?}{=} 3 \quad \text{Substitute for } x.$$

$$3 = 3 \checkmark \quad 3 = 3 \checkmark \quad \text{Simplify. Each solution checks.}$$

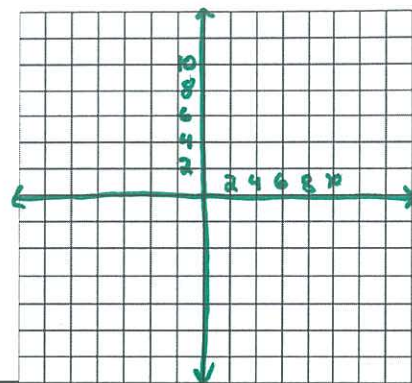


3. Can this problem also be solved by factoring? Show your work here:

Factor $x^2 - 2x - 3 = 0$

4. Could this quadratic represent projectile motion (an object that is thrown)? Why or why not?

- Graph $y = x^2 - 4x + 7$. Sketch the graph to the right (be sure to draw & label the x & y axis):
- Explain why the equation has no solution.



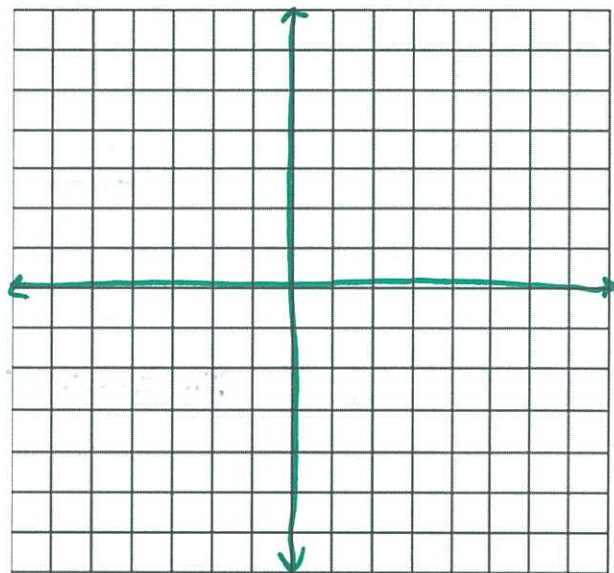
Let's break down the equation $h = -16t^2 + 12t + 4$ ← The 4 is the initial height (feet) when it was thrown.
 h stands for height (ex: ft) 12 is the initial speed (ft/sec). +12 means it was thrown upward.
 t stands for time (ex: sec) -16 is the coefficient for gravity on earth, if measured in ft/sec²

A possible word problem for this equation:

Jena is 4 feet tall. If she threw a ball upward at 12 feet per second, how many seconds would it take to reach earth?

- Graph on your calculator. You need to use x & y, so $y = -16x^2 + 12x + 4$
- Sketch out the graph on your screen here, label #1→
- What are the 2 solutions (x-intercepts)?

- Which zero represents the time the ball hit earth? Why not the other one?



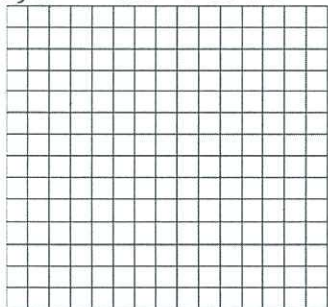
- How would the graph look different if it was $y = -16x^2 - 12x + 4$ (minus 12x instead of plus 12x)? Sketch this on the same graph (label it #2).
 - What does this mean about how the ball is thrown? _____
 - What would the zeros be? _____
 - Which one represents when the ball would hit the ground? _____

- How would the graph look different if it was $y = -16x^2 + 12x - 4$ (minus 4 instead of plus 4)? Sketch this on the same graph (label it #3).
 - Why does this make the original word problem impossible (2 reasons)? _____

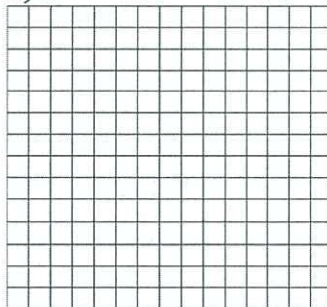
~~b. Explain the solution~~

If each equation below represents a thrown object, sketch the graph & write when it would hit the ground:

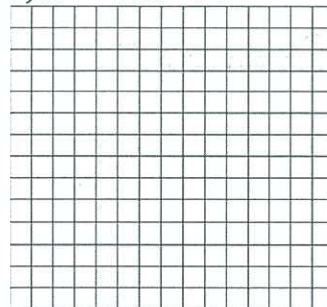
A) $h = -16t^2 + 5t + 9$



B) $h = -16t^2 - 5t + 9$



C) $h = -16t^2 + 9$



- Be sure to write the one solution under each graph.
- What is the difference between how the ball was released (from a height of 9 feet) in graphs A, B, & C?